

| Skills | Reception | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
|--|---|--|---|---|--|---|--|
| Health and | Describe | Describe how | Recognise and | Recognise and | Describe how | Know and | Understand the |
| Fitness | how the body feels when still and when exercising. | the body feels before, during and after exercise. Carry and place equipment safely. | describe how the body feels during and after different physical activities. Explain what they need to stay healthy. | describe the effects of exercise on the body. Know the importance of strength and flexibility for physical activity. Explain why it is important to warm up and cool down. | the body reacts at different times and how this affects performance. Explain why exercise is good for your health. Know some reasons for warming up and cooling down. | understand the reasons for warming up and cooling down. Explain some safety principles when preparing for and during exercise. | importance of warming up and cooling down. Carry out warm- ups and cool- downs safely and effectively. Understand why exercise is good for health, fitness and wellbeing. Know ways they can become healthier. |
| Acquiring and Developing Skills in Gymnastics (General) | Create a short sequence of movements. Roll in different ways with control. | Create and perform a movement sequence. | Copy, explore and remember actions and movements to create their own sequence. | Choose ideas to compose a movement sequence independently and with others. | Create a sequence of actions that fit a theme. | Select ideas to compose specific sequences of movements, shapes and balances. | Create their own complex sequences involving the full range of actions and movements: |



| Travel in | Copy actions | Link actions to | Link | Use an | Adapt their | travelling, |
|--|---|---|---|--|---|--|
| different | and movement | make a | combinations of | increasing | sequences to | balancing, |
| ways. | sequences | sequence. | actions with | range of | fit new | holding shapes, |
| ways. Stretch in different ways. Jump in a range of ways from one space to another with control. Begin to balance with control. Move around, under, over, and through different | with a beginning, middle and end. Link two actions to make a sequence. Recognise and copy contrasting actions (small/tall, narrow/wide). Travel in different ways, changing direction and speed. Hold still shapes and simple balances. | Travel in a variety of ways, including rolling. Hold a still shape whilst balancing on different points of the body. Jump in a variety of ways and land with increasing control and balance. Climb onto and jump off the equipment safely. | increasing confidence, including changes of direction, speed or level. Develop the quality of their actions, shapes and balances. Move with coordination, control and care. Use turns whilst travelling in a variety of ways. Use a range of jumps in their sequences. Begin to use equipment to vault. | actions, directions and levels in their sequences. Move with clarity, fluency and expression. Show changes of direction, speed and level during a performance. Travel in different ways, including using flight. Improve the placement and alignment of body parts in balances. | criteria or suggestions. Perform jumps, shapes and balances fluently and with control. Confidently develop the placement of their body parts in balances, recognising the position of their centre of gravity and where it should be in relation to the base of the balance. | jumping, leaping, swinging, vaulting and stretching. Demonstrate precise and controlled placement of body parts in their actions, shapes and balances. Confidently use equipment to vault and incorporate this into sequences. Apply skills and techniques consistently, showing precision and control. |



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|---|--|---|--|--|---|---|
| | arry out | Move with | Create | Use equipment | , | Develop |
| | | 0 | 0 | | | - |
| sti | tretches. | control and | | variety of | • • | = |
| sir str Ca ra jui sa Mun an dit ob eq Be wi | arry out mple cretches. arry out a ange of simple umps, landing afely. Nove around, nder, over, nd through ifferent bjects and quipment. egin to move <i>r</i> ith control nd care. | Move with increasing control and care. | Create interesting body shapes while holding balances with control and confidence. Begin to show flexibility in movements | Use equipment to vault in a variety of ways. Carry out balances, recognising the position of their centre of gravity and how this affects the balance. Begin to develop good technique when travelling, balancing and using | Confidently use equipment to vault in a variety of ways. Apply skills and techniques consistently. Develop strength, technique and flexibility throughout performances. Combine equipment with movement to | Develop strength, technique and flexibility throughout performances. |
| | | | | equipment. | create | |
| | | | | Develop strength, technique and flexibility throughout performances. | sequences. | |



| Rolls | Curled side roll (egg roll) | Log roll (controlled) | Log roll (controlled) | Crouched forward roll | Forward roll from standing | Forward roll from standing | Forward roll from standing |
|-------|---|--|--|---|---|--|--|
| | Log roll (pencil roll) Teddy bear | Curled side roll (egg roll) (controlled) | Curled side roll (egg roll) (controlled) | Forward roll from standing Tucked | Straddle forward roll Tucked | Straddle forward roll Pike forward | Straddle forward roll Pike forward |
| | roll | Teddy bear roll (controlled) | Teddy bear roll (controlled) | backward roll | backward roll Backward roll to straddle | roll Tucked backward roll | roll Dive forward roll |
| | | | Rocking for for forward roll | | | Backward roll to straddle | Tucked backward roll |
| | | | Crouched forward roll | | | | Backward roll to straddle |
| | | | | | | | Backward roll to standing pike |
| | | | | | | | Pike backward roll |
| Jumps | Straight | Straight jump | Straight jump | Straight jump | Straight jump | Straight jump | Straight jump |
| | jump | Tuck jump | Tuck jump | Tuck jump | Tuck jump | Tuck jump | Tuck jump |
| | Tuck jump | Jumping jack | Jumping jack | Jumping jack | Jumping jack | Jumping jack | Jumping jack |
| | Jumping Jack | Half turn jump | Half turn jump | Star jump | Star jump | Star jump | Star jump |
| | Half turn jump | Cat spring | Cat spring | Straddle jump | Straddle jump | Straddle jump | Straddle jump |
| | | | Cat spring to straddle | Pike jump | Pike jump | Pike jump Stag jump | Pike jump Stag jump |



| | | | Straight jump half-turn Cat leap | Straight jump half-turn Straight jump full-turn | Straight jump half-turn Straight jump full-turn | Straight jump half-turn Straight jump full-turn |
|--|----------------------------------|--|---|--|--|--|
| | | | | Cat leap Cat leap half- turn | Cat leap Cat leap half- turn Split leap | Cat leap Cat leap half- turn Cat leap full- |
| | | | | | | turn Split leap Stag leap |
| Vault – with springboard and vault or other suitable raised | Straight jump off springboard | Hurdle step onto springboard | Hurdle step onto springboard | Hurdle step onto springboard | Hurdle step onto springboard | Hurdle step onto springboard |
| platform, e.g. gymnastics table | | Straight jump off springboard Tuck jump off | Squat on vault Star jump off Tuck jump off Straddle jump | Squat on vault Straddle on vault Star jump off | Squat on vault Straddle on vault Star jump off | Squat on vault Straddle on vault Star jump off |
| | | springboard | off Pike jump off | Tuck jump off Straddle jump off Pike jump off | Tuck jump off Straddle jump off Pike jump off | Tuck jump off Straddle jump off Pike jump off |



| Handstands, Cartwheels and Round-offs | Bunny hop | Bunny hop Front support wheelbarrow with partner | Bunny hop Front support wheelbarrow with partner T-lever Scissor kick | Handstand Lunge into handstand Cartwheel | Lunge into handstand Lunge into cartwheel | Squat through vault Lunge into handstand Lunge into cartwheel Lunge into round-off | Squat through vault Straddle over vault Lunge into cartwheel Lunge into round-off Hurdle step Hurdle step into cartwheel Hurdle step into round-off |
|---|----------------------------------|---|---|---|---|---|---|
| Travelling & Linking Actions | Tiptoe, step, jump and hop | Tiptoe, step, jump and hop Hopscotch Skipping Galloping | Tiptoe, step, jump and hop Hopscotch Skipping Galloping Straight jump half-turn | Tiptoe, step, jump and hop Hopscotch Skipping Chassis steps Straight jump half turn Cat leap | Tiptoe, step, jump and hop Hopscotch Skipping Chassis steps Straight jump half turn Straight jump full turn Cat leap | Tiptoe, step, jump and hop Hopscotch Skipping Chassis steps Straight jump half turn Straight jump full turn Cat leap | Tiptoe, step, jump and hop Hopscotch Skipping Chassis steps Straight jump half turn Straight jump full turn Cat leap |



| | | | | | Cat leap half turn Pivot | Cat leap half turn Pivot | Cat leap half turn Cat leap full turn Pivot |
|------------------------|----------------------|--|---|--|--|--|--|
| Shapes and Balances | Standing balances | Standing balances Kneeling balances Pike, tuck, star, straight, straddle shapes | Standing balances Kneeling balances Large body part balances Balances on apparatus Balances with a partner Pike, tuck, star, straight, | Large and small body part balances, including standing and kneeling balances Balances on apparatus Matching and contrasting partner balances | 1, 2, 3 and 4- point balances Balances on apparatus Balances with and against a partner Pike, tuck, star, straight, straddle shapes Front and back support | 1, 2, 3 and 4- point balances Balances on apparatus Part body weight partner balances Pike, tuck, star, straight, straddle shapes | 1, 2, 3 and 4- point balances Balances on apparatus Develop technique, control and complexity of part-weight partner balances Group formations |



| Compete/Perform | Control my | Perform using | straddle shapes Front and back support Perform | Pike, tuck, star, straight, straddle shapes Front and back support Develop the | Perform and | Front and back support Perform own | Pike, tuck, star, straight, straddle shapes Front and back support Link actions to |
|-----------------|--|---|---|---|--|--|---|
| | body when performing a sequence of movements. Participate in simple games. | a range of actions and body parts with some coordination. Begin to perform learnt skills with some control. | sequences of their own composition with coordination. Perform learnt skills with increasing control | quality of the actions in their performances. Perform learnt skills and techniques with control and confidence. Compete against self and others in a controlled manner. | create sequences with fluency and expression. Perform and apply skills and techniques with control and accuracy. | longer, more complex sequences in time to music. Consistently perform and apply skills and techniques with accuracy and control. | create a complex sequence using a full range of movement that showcases different agilities, performed in time to music. Perform and apply a variety of skills and techniques confidently, consistently and with precision. |



| | | _ | Begin to record their peers' performances, and evaluate |
|--|--|---|--|
| | | | these. |